Kyle Simpson

Résumé

Kyle Simpson is an Extensibility Engineer with Arista Networks, and has previously served as a Researcher at the School of Computing Science, University of Glasgow and Lawrence Berkeley National Laboratory. Kyle is passionate about designing usable, well-tested, and performant networked systems, is an excellent technical writer, and is always keen to learn about and toy with 'weird' architectures and new tools. Their research has included designing low-latency, safe, and secure network function stacks built on Rust for field devices, as well as the use of (P4-) programmable dataplane technology to make tomorrow's networks smarter and more adaptive.

Professional Experience

since 2023 **Extensibility Engineer**, *Arista Networks*Automation of datacentre networks (MP-BGP EVPN).

2021-2022 **Research Assistant**, *University of Glasgow*Designed CPU and power-efficient dataplanes for low

latency packet processing (Rust, XDP) on resourceconstrained devices. Responsible for P4 BMv2 Tofino conversion on behalf of colleagues. Work to be presented at IFIP Networking '23.

2019–2020 **Affiliate**, Lawrence Berkeley National Laboratory
Led investigation into flow classification on highspeed networks using programmable network hardware. Work presented at IEEE GLOBECOM'20.

2019 **Research Intern**, ESnet, Lawrence Berkeley National Laboratory, 3 months

Designed and implemented telemetry capture in *P4*, and high-throughput stateful traffic analysis in *Go* for research WANs. This included deep analysis of the network stack and close integration with operations staff. Work presented at ACM IMC '19.

2017–2022 **Research Student**, University of Glasgow

Researched the intersection of programmable dataplanes with data-driven networking: online learning in resource-limited network devices, P4-based data reduction to enable classification at ≥100 Gbit/s. Work published in IEEE TNSM, presented at IFIP NOMS '22 and ACM CONEXT '21.

University Education

2017–2022 **PhD, Computing Science**, *University of Glasgow*, Scotland

Thesis: Online Learning on the Programmable Dataplane

2012–2017 **MSci (1st Class), Computing Science**, University of Glasgow, Scotland

Focus: Networks, Operating Systems, Combinatorics. Class Prize 2015–2017.

Skills

- Languages: Rust, C, P4 (Tofino), Python, Go, Javascript, Typescript, Java, C++, SQL, and C#.
- Tech: Networked and distributed applications, embedded SmartNIC programming, eBPF, XDP, DPDK, SDN control and data plane design, and Linux testbed administration.
- Certification: Arista ACE:L3 (MP-BGP EVPN), and ACE:CVP.
- Presentation: Years of technical and scientific writing experience (publications, OSS documentation, blogs), data analysis, oral presentation.
- Critical analysis: Scientific review and shadow programme committee experience for highimpact venues, e.g., ACM EuroSys, IEEE INFO-COM, IEEE TNSM.

Open-source Involvement

since 2020 **Songbird**, Rust

Standalone VOIP driver for Discord. I am responsible for its architecture, initial implementation, and maintenance. This work spawned the streamcatcher minimal-locking bytestream cache.

2018–2021 **Serenity**, *Rust*

Discord bot client—I maintained the voice system.

Contributions

I have contributed bug fixes and improvements to the Rust compiler, Open vSwitch, Symphonia, redbpf, xsk-rs, twilight-rs, and amethyst-rs.

Selected Publications

2023 "Galette: A Lightweight XDP Dataplane on Your Raspberry Pi", IEEE/IFIP Networking

2022 "Revisiting the Classics: Online RL in the Programmable Dataplane", IEEE/IFIP NOMS, SICSA
Best Paper '22

2021 "Poster: Online RL in the programmable dataplane with OPal", ACM CoNEXT, CORE Rank A

2020 **"Per-Host DDoS Mitigation by Direct-Control Reinforcement Learning"**, IEEE TNSM Special Issue, SJR Rank Q1